



AUTOPHAGY {

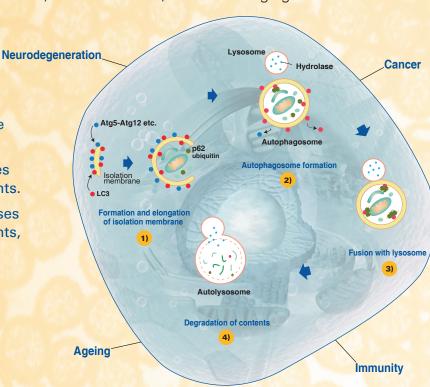
- Multiple Applications
- Validated and widely referenced
- Extensive line of autophagic targets

Autophagy and Disease

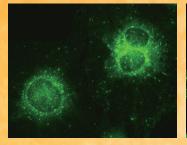
Autophagy is originally found in yeast to be cellular self-digestion for the purpose of providing nutrients to enable cells to survive starvation. Autophagy has in important role in maintaining the cell homeostasis by removing cellular components that have degraded. Recent research has also shown an association of mammalian autophagy with pathological conditions including neurodegenerative diseases, infection, cardiac disease, cancer and aging.

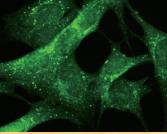
Autophagy Process

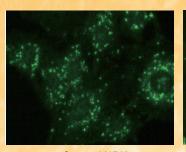
- Autophagy is initiated by the formation of double membrane bound autophagosomes.
- The autophagasome elongates around the cellular components.
- After the autophagasome closes around the cellular components, it fuses with a lysosome (autophagalysosome).
- 3) Autophagalysosome digests the components.

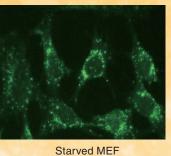


Immunocytochemistry





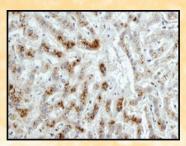




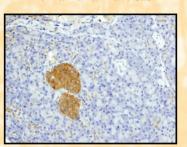
Starved NRK Starved MEF Immunocytochemical detection of LC3 using catalog number PM036

Starved NRK Immunocytochemical detection of LC3 using catalog number M152-3

Immunohistochemistry



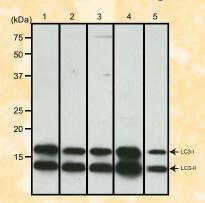
Normal Human Pancreas



Normal Human Liver

Immunohistochemical detection of LC3 using catalog number PM036

Western Blotting



Sample: PM036-PN, 10 μL/lane

Lane 1: Anti-LC3 pAb (Code no. PM036) Lane 2: Anti-LC3 pAb (Code no. PD014) Lane 3: Anti-LC3 pAb (Code no. PM046) Lane 4: Anti-LC3 mAb (8E10) (Code no. M186-3) Lane 5: Anti-LC3 mAb (4E12) (Code no. M152-3)

	Applications					Stage			
Target	၁၁၊	ЭНІ	WB	ddl	FCM	Initiation	Elongation	Closure	Maturation/ Degradation
Atg10			х			х			
Atg12	х		х	х		х			
Atg13			х	х		х			
Atg14			х	х		х			
Atg16L	х		х	х		х			
Atg3	х		х	х		х			
Atg4B			х				х		
Atg5			х			х			
Atg7			х	х		х			
Beclin 1	х		х	х		х			х
GABARAP			х						х
GATE-16			х						х
LC3	х	х	х	х	х		х	х	х
p62	х	х	х	х	х		х		
Rubicon			х	x					х
Tel2			х	х		х			
UVRAG			х			х			